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Proceedings Of The Acm Sigsoftsigplan Software Engineering Symposium On Practical Software Development Environments

Michael Rajnik



Proceedings Of The Acm Sigsoftsigplan Software Engineering Symposium On Practical Software Development Environments:

Interaktives Entwerfen großer Programmsysteme Claus Lewerentz, 2013-03-12 Im Rahmen des Forschungsprojektes IPSEN Incremental Programming Support Environment wurden Konzepte zum Bau hochgradig interaktiver und integrierter Software Entwicklungsumgebungen erarbeitet und ihre Brauchbarkeit in einer Prototyp Implementierung nachgewiesen Die wesentlichen Charakteristika des IPSEN Ansatzes sind der hohe Grad an Integration verschiedener Software Werkzeuge und Dokumente und der Einsatz eines einheitlichen Modellierungs und Realisierungsmechanismus für Software Entwicklungsumgebungen Software Dokumente werden intern als attributierte Graphstrukturen modelliert und Werkzeuge werden als Graphprozessoren über solchen Strukturen aufgefächert Die vorliegende Arbeit berichtet über einen Teil dieses Projektes berichtigt beschließt sich in erster Linie mit Konzepten und Werkzeugen für den Arbeitsbereich Programmieren im Großen und mit dem Entwerfen von Programmsystemen auf der Ebene von Teilsystemen Modulen Modulschnittstellen und Beziehungen Es wird ein Modulkonzept zusammen mit einer entsprechenden Entwurfssprache vorgestellt und diskutiert wie damit beschriebene Systemarchitekturen in vorgegebene Programmiersprachen abgebildet werden können Hinzu kommen Konzepte zur Beschreibung und Verwaltung von Varianten und Revisionen von Systemkomponenten Die Erstellung technischer Dokumentation und die Verwaltung eines Projektteams werden ebenfalls behandelt Zu jedem Arbeitsbereich werden Syntax gesteuerte Editoren Analyse und Transformationswerkzeuge vorgestellt die integriert zusammenarbeiten und sich dem Benutzer auf einheitliche Weise präsentieren Die Realisierung dieser Werkzeuge gemäß dem Graphentechnik Ansatz wird kurz dargestellt im Anhang der Arbeit findet sich eine formale Beschreibung des verwendeten Graphgrammats Kalkül

Language Architectures And Programming Environments F Baiardi, Tadao Ichikawa, L Lapriore, H Tsubotani, 1992-07-15 This book contains articles on advanced topics in language architectures and programming environments The chapters are written by distinctive leaders in their respective research fields The original articles and reprints are enhanced by the editors descriptions which are intended to guide the reader The book will be of immense use to computer science students computer system architects and designers and designers of programming environments requiring a deep and broad knowledge of these fields *Angewandte Informatik und Software / Applied Computer Science and Software* Heinz Schwärtzel, 2013-03-13 0 e Neben der Entwicklung hochintegrierter Hardware mit deren Hilfe höhere Funktionalität und Leistung bei kleinerem Volumen und geringeren Herstellungskosten ermöglicht wird gewinnt die Forschung und Entwicklung im Bereich der Software stetig an Bedeutung Schon heute übersteigt ihr wertmässiger Anteil im Durchschnitt 50 % der Systemkosten Das erklärt auch die weltweiten Anstrengungen auf diesem Gebiet Führende Universitäten Großforschungsinstitute und die Industrie haben in den letzten Jahren vielversprechende Ergebnisse erzielt und damit den Weg für eine ganze Generation neuer Produkte geebnet Aus Anlass des 10 jährigen Bestehens der Hauptabteilung Informatik und Software in der Zentralabteilung

Forschung und Entwicklung der Siemens AG wird ein internationales Symposium veranstaltet dessen Themenbereiche Kommunikation Parallelrechner Systemdesign Künstliche Intelligenz und Signalverarbeitung exemplarischen Einblick in Arbeiten und Kooperationen zwischen Wissenschaft und Industrie geben Der vorliegende Tagungsband faßt die auf dem Symposium präsentierte Beiträge renommierter Wissenschaftler amerikanischer österreichischer und deutscher Institute sowie international anerkannter Mitarbeiter der Siemens AG und der Siemens Nixdorf Informationssysteme AG zusammen

Software Configuration Management Jacky Estublier,1995-10-18 This book presents revised full versions of the best papers accepted for the SCM 4 and SCM 5 Workshops on Software Configuration Management held in connection with the 1994 and 1995 IEEE International Conference on Software Engineering ICSE The 22 papers included give a unique overview on and introduction to current software configuration management issues SCM is the discipline of managing software evolution It is concerned with controlling evolving software products and supporting teams and activities involved in the development of complex software systems SCM attracts the attention of SE design and development professionals of researchers and of software managers **Conference on Software Tools** ,1985 **Engineering of Software** Peri L.

Tarr,Alexander L. Wolf,2011-04-07 Software engineering research can trace its roots to a few highly influential individuals Among that select group is Leon J Osterweil who has been a major force in driving software engineering from its infancy to its modern reality For more than three decades Prof Osterweil's work has fundamentally defined or significantly impacted major directions in software analysis development tools and environments and software process all critical parts of software engineering as it is practiced today His exceptional contributions to the field have been recognized with numerous awards and honors through his career including the ACM SIGSOFT Outstanding Research Award in recognition of his extensive and sustained research impact and the ACM SIGSOFT Influential Educator Award in recognition of his career long achievements as an educator and mentor In honor of Prof Osterweil's profound accomplishments this book was prepared for a special honorary event held during the 2011 International Conference on Software Engineering ICSE It contains some of his most important published works to date together with several new articles written by leading authorities in the field exploring the broad impact of his work in the past and how it will further impact software engineering research in the future These papers part of the core software engineering legacy and now available in one commented volume for the first time are grouped into three sections flow analysis for software dependability the software lifecycle and software process **Proceedings of the**

International Workshop on Software Version and Configuration Control Jürgen F. H. Winkler,1988 **Proceedings, Fifth International Workshop on Computer-Aided Software Engineering** Gene Forte,Hausi A. Müller,1992

Progress In Astronautics and Aeronautics Christine Anderson,Merlin Dorfman,1991 **International Workshop on Software Specification and Design [proceedings]**. ,1991 **Proceedings of the Sixth International Workshop on Software Specification and Design, October 25-26, 1991, Como, Italy** ,1991 **ACM Transactions on Programming**

Languages and Systems Association for Computing Machinery,1994 *Advances in Computers* Marvin Zelkowitz,2009-06-12 This is volume 73 of *Advances in Computers* This series which began publication in 1960 is the oldest continuously published anthology that chronicles the ever changing information technology field In these volumes we publish from 5 to 7 chapters three times per year that cover the latest changes to the design development use and implications of computer technology on society today In this current volume subtitled *Emerging Technologies* we discuss several new advances in computer software generation as well as describe new applications of those computers The first chapter gives an overview of various software development technologies that have been applied during the past 40 years with the goal of improving the software development process This includes various methods such as structured development methods reviews object oriented methods and rapid development technologies Chapter 2 explores implications of UML as an emerging design notation for software Chapter 3 looks at the emerging concept of pervasive computing and its impact on resource management and security The authors discuss how the goal of transparency of computers affects efficiency of the system as well as security concerns Chapter 4 discusses RFID or radio frequency identification This is the technology that cheaply tags products with unique identifiers that only need to pass near a reading device rather than specifically being read by a scanner With this technology products can be traced through the supply chain from manufacture to use easily In the final chapter the authors discuss the use of robot technology in medicine specifically computer integrated interventional medicine CIIM in which robotic control takes over some or all of the aspects of surgery **Ada in Industry** S. Heilbrunner,1988-06-16

The Synthesizer Generator Thomas W. Reps,Tim Teitelbaum,2012-12-06 This book is a detailed account of the Synthesizer Generator a system for creating specialized editors that are customized for editing particular languages The book is intended for those with an interest in software tools and in methods for building interactive systems It is a must for people who are using the Synthesizer Generator to build editors because it provides extensive discussions of how to write editor specifications The book should also be valuable for people who are building specialized editors by hand without using an editor generating tool The need to manage the development of large software systems is one of the most pressing problems faced by computer programmers An important aspect of this problem is the design of new tools to aid interactive program development The Synthesizer Generator permits one to create specialized editors that are tailored for editing a particular language In program editors built with the Synthesizer Generator knowledge about the language is used to continuously assess whether a program contains errors and to determine where such errors occur The information is then displayed on the terminal screen to provide feed back to the programmer as the program is developed and modified

Software Merging and Slicing Valdis Andris Bērziņš,1995 Background program slicing Foundations of software merging Merging imperative programs Merging for other languages Bibliography About the Author Graphical Control Panels for Program Interaction Laurel Lee Lasslo,1986 **Proceedings** ,1985 *Syntactic and Semantic Checking in*

Language-based Editing Systems Robert A. Ballance, 1989 In the quest for efficiency the logical form of the specification has been obscured by concentration on low level details Third the approach to checking contextual constraints has often been oriented toward translation rather than browsing The information gathered during analysis is made available only to the analyzer and not shared by other tools Grammatical abstraction and logical constraint grammars are new approaches to specifying and enforcing the syntactic and static semantic constraints of a language within a language based editor Grammatical abstraction defines a formal correspondence between the concrete parsing syntax of the language and the abstract syntax of the language as viewed by a user of the system *Proceedings of the First International Conference on System Development Environments and Factories, Berlin, 9-11 May, 1989* Nazim H. Madhavji, Wilhelm Schäfer, Herbert Weber, 1990

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