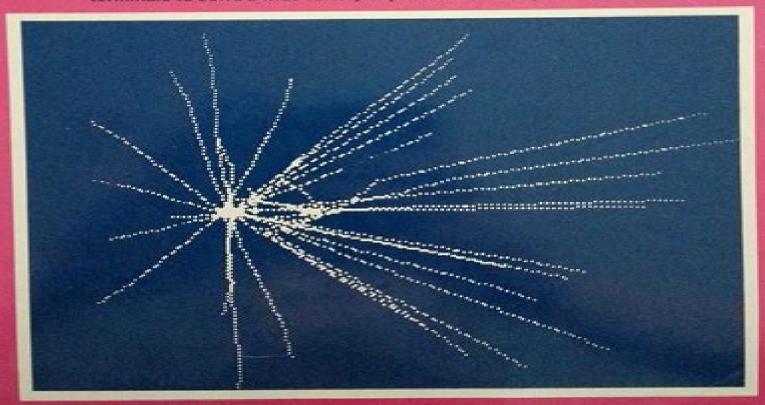
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the development of programming languages is related to disparate fields which attempted to give a mechanical account of language on the one hand and a linguistic account of machines on the other Topics and features Covers the early development of automatic computing including Babbage's mechanical calculating engines and the applications of punched card technology examines the theoretical work of mathematical logicians such as Kleene Church Post and Turing and the machines built by Zuse and Aiken in the 1930s and 1940s discusses the role that logic played in the development of the stored program computer describes the standard model of machine code programming popularised by Maurice Wilkes presents the complete table for the universal Turing machine in the Appendices investigates the rise of the initiatives aimed at developing higher level programming notations and how these came to be thought of as languages that could be studied independently of a machine examines the importance of the Algol 60 language and the framework it provided for studying the design of programming languages and the process of software development and explores the early development of object oriented languages with a focus on the Smalltalk project This fascinating text offers a new viewpoint for historians of science and technology as well as for the general reader The historical narrative builds the story in a clear and logical fashion roughly following chronological order **Applied Computation Theory** Raymond Tzuu-Yau Yeh,1976 Background Analysis Design Modeling Management Information Systems Sherman C. Blumenthal, 1969 **Engineering Simulation Using** Choice Richard K. Gardner, Phyllis Grumm, 1976 Small Scientific Computers Manesh J. Shah, 1976 Teleprocessing Network Organization James Martin, 1970 Clear presentation of the principles and devices used in optimizing complex data transmission networks

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